

Saint's DCS-Cine Keyboard-Kneeboard

Camera Horizontal	
Camera Jiggle-Toggle	<i>L-Shift + J</i>
Camera Transpose-Press/Hold	
Camera Vertical	
Camera Zoom	
Communication Menu	<i>I</i>
Control Panel	<i>Y</i>
Coordinates Units Change	<i>L-Alt + Y</i>
Enable Visual Recon Mode	
F1 Cockpit	<i>F1</i>
F1 Head Shift Movement-Toggle	<i>L-Win + F1</i>
F1 HUD-Only View Switch	<i>L-Alt + F1</i>
F1 Natural Head Movement	<i>L-Ctrl + F1</i>
F2 Cycle Aircraft	<i>F2</i>
F2 Camera Position-Toggle	<i>R-Alt + F2</i>
F2 Local Camera Control-Toggle	<i>L-Alt + F2</i>
F2 Own Aircraft	<i>L-Ctrl + F2</i>

F3 Fly-By	<i>F3</i>
F3 Fly-By Jump	<i>L-Ctrl + F3</i>
F4 Arcade Chase	<i>L-Shift + F4</i>
F4 Chase	<i>L-Ctrl + F4</i>
F4 Look Back	<i>F4</i>
F5 Ground Hostile	<i>L-Ctrl + F5</i>
F5 Nearest Aircraft	<i>F5</i>
F6 Released Weapon	<i>F6</i>
F6 Weapon To Target	<i>L-Ctrl + F6</i>
F7 Ground JFO/JTAC	<i>L-Ctrl + F7</i>
F7 Ground Unit	<i>F7</i>
F8 Targets Filter-Player/All	<i>R-Alt + F8</i>
F8 Target	<i>F8</i>
F9 Landing Signal Officer	<i>L-Alt + F9</i>
F9 Ship	<i>F9</i>
F10 Theater Map	<i>F10</i>
F10 Theater Map-Current Point	<i>L-Ctrl + F10</i>
F11 Airport Free Camera	<i>F11</i>

F11 Camera Moving Backward	<i>L-Alt + Num/</i>
F11 Camera Moving Forward	<i>L-Alt + Num*</i>
F11 Free Camera	<i>L-Ctrl + F11</i>
F12 Civil Traffic	<i>L-Ctrl + F12</i>
F12 Static Object	<i>F12</i>
F12 Trains/Cars-Toggle	<i>L-Shift + F12</i>
Fast Keyboard Turn Speed	<i>L-Shift + J</i>
Respawn	<i>R-Ctrl + R-Shift + Tab</i>
Info Bar Toggle	<i>L-Ctrl + Y</i>
Jump Into Other Aircraft	<i>R-Alt + J</i>
Keep Terrain Camera Altitude	<i>L-Alt + K</i>
Lock Terrain View	<i>R-Ctrl + Num.</i>
Normal Keyboard Turn Speed	<i>L-Alt + J</i>
Normal Mouse Turn Speed	<i>L-Alt + [</i>
Object-Exclude	<i>L-Alt + Delete</i>
Objects-Include All	<i>L-Alt + Insert</i>
Objects-Forward	<i>L-Ctrl + PageDown</i>
Objects Reverse	<i>L-Ctrl + PageUp</i>

Padlock Cycle	<i>Num.</i>
Padlock Unlock	<i>NumLock</i>
Pause	<i>Pause ; Space</i>
Restart Mission	<i>L-Shift + R</i>
Slow Keyboard Turn Speed	<i>L-Ctrl +]</i>
Slow Mouse Turn Speed	<i>L-Ctrl + [</i>
Time Accelerate	<i>L-Ctrl + Z</i>
Slow Keyboard Turn Speed	<i>L-Ctrl +]</i>
Slow Mouse Turn Speed	<i>L-Ctrl + [</i>
Time Accelerate	<i>L-Ctrl + Z</i>
Time Decelerate	<i>L-Alt + Z</i>
Time Normal	<i>L-Shift + Z</i>
Toggle Tracking Launched Weapon	<i>R-Ctrl + Num+</i>
View-All	<i>R-Ctrl + Delete</i>
View-Center	<i>Num5</i>
View-Down	<i>R-Shift + Num2</i>
View-Down Left	<i>R-Shift + Num1</i>
View-Down Left Slow	<i>Num1</i>

View-Down Right	<i>R-Shift + Num3</i>
View-Down Right Slow	<i>Num3</i>
View-Down Slow	<i>Num2</i>
View-Enemies	<i>R-Ctrl + End</i>
View-Friends	<i>R-Ctrl + Home</i>
View-Left	<i>R-Shift + Num4</i>
View-Left Slow	<i>Num4</i>
View-Right	<i>R-Shift + Num6</i>
View-Right Slow	<i>Num6</i>
View-Up	<i>R-Shift + Num8</i>
View-Up Left	<i>R-Shift + Num7</i>
View-Up Left Slow	<i>Num7</i>
View-Up Right	<i>R-Shift + Num9</i>
View-Up Right Slow	<i>Num9</i>
View-Up Slow	<i>Num8</i>
Zoom External In	<i>R-Ctrl + Num*</i>
Zoom External Normal	<i>R-Ctrl + NumEnter</i>
Zoom External Out	<i>R-Ctrl + Num/</i>

Zoom In	<i>R-Shift + Num*</i>
Zoom In Slow	<i>Num*</i>
Zoom Normal	<i>NumEnter</i>
Zoom Out	<i>R-Shift + Num/</i>
Zoom Out Slow	<i>Num/</i>