"1"	(1) Navigation Modes	Modes
"2"	(2) Beyond Visual Range Mode	Modes
"3"	(3) Close Air Combat Vertical Scan Mode	Modes
"4"	(4) Close Air Combat Bore Mode	Modes
W.C.		
"6"	(6) Longitudinal Missile Aiming Mode/FLOOD mode	Modes
"Pause - LShift - LWin"	Active Pause	General
"B"	Airbrake	Systems
"B - LCtrl"	Airbrake Off	Systems
"B - LShift"	Airbrake On	Systems
"Left"	Aircraft Bank Left	Flight Control
"Right"	Aircraft Bank Right	Flight Control
"Up"	Aircraft Down	Flight Control
"F2 - LShift"	Aircraft Labels	Labels
"Z"	Aircraft Rudder Left	Flight Control
"X"	Aircraft Rudder Right	Flight Control
"Down"	Aircraft Up	Flight Control
"F10 - LShift"	All Labels	Labels
"Num RShift"	All missiles padlock	View Padlock
"Q - LWin"	Attack My Target	Communications
"N - RShift"	Audible Warning Reset	Systems
"F6 - RAlt"	Auto lock on center aircraft	Simplifications
"F10 - RAlt"	Auto lock on center surface target	Simplifications
"F5 - RAlt"	Auto lock on nearest aircraft	Simplifications
"F9 - RAlt"	Auto lock on nearest surface target	Simplifications
"F7 - RAlt"	Auto lock on next aircraft	Simplifications
"F11 - RAlt"	Auto lock on next surface target	Simplifications
"F8 - RAlt"	Auto lock on previous aircraft	Simplifications
"F12 - RAlt"	Auto lock on previous surface target	Simplifications
"A"	Autopilot	Autopilot
"6 - LAlt"	Autopilot - 'Route following'	Autopilot
"2 - LAlt"	Autopilot - Altitude And Roll Hold	Autopilot
"1 - LAlt"	Autopilot - Attitude Hold	Autopilot
"4 - LAlt"	Autopilot - Barometric Altitude Hold	Autopilot
"H"	Autopilot - Barometric Altitude Hold 'H'	Autopilot
"5 - LAlt"	Autopilot - Radar Altitude Hold	Autopilot
"3 - LAlt"	Autopilot - Transition To Level Flight Control	Autopilot
"9 - LAlt"	Autopilot Disengage	Autopilot
"J"	Autothrust	Autopilot
"J - LShift"	Camera jiggle toggle	View Extended
"Z - LAlt - LShift"	Camera pan mode toggle	View Cockpit
"Num2 - RAlt"	Camera snap view down	View Cockpit
"Num1 - RAlt"	Camera snap view down-left	View Cockpit
"Num3 - RAlt"	Camera snap view down-right	View Cockpit
"Num4 - RAlt"	Camera snap view down-right	View Cockpit
"Num6 - RAlt"	Camera snap view right	View Cockpit
"Num8 - RAlt"	Camera snap view right	View Cockpit
"Num7 - RAIt"	Camera snap view up Camera snap view up-left	View Cockpit View Cockpit
"Num9 - RAlt"	Camera snap view up-ieit Camera snap view up-right	View Cockpit
"C"	Cannon	Weapons
"C - LCtrl"		•
	Canopy Open/Close	Systems View Cooknit
"Num5 - RShift"	Center Camera View	View Cockpit
"Num/ - RCtrl - RShift"	Cockpit Camera Move Back	View Cockpit

"Num5 - RCtrl - RShift" **Cockpit Camera Move Center** View Cockpit View Cockpit "Num2 - RCtrl - RShift" Cockpit Camera Move Down "Num\* - RCtrl - RShift" Cockpit Camera Move Forward View Cockpit "Num4 - RCtrl - RShift" **Cockpit Camera Move Left** View Cockpit "Num6 - RCtrl - RShift" Cockpit Camera Move Right View Cockpit "Num8 - RCtrl - RShift" View Cockpit Cockpit Camera Move Up "Num0" Cockpit panel view in View Cockpit Cockpit panel view toggle "Num0 - RCtrl" View Cockpit "\" Communication menu Communications "Insert" **Countermeasures Chaff Dispense** Countermeasures "Q - LShift" **Countermeasures Continuously Dispense** Countermeasures "Delete" **Countermeasures Flares Dispense** Countermeasures "Q" **Countermeasures Release** Countermeasures "W - LWin" Cover Me Communications "Num0 - LWin" Custom Snap View 0 View Cockpit "Num1 - LWin" **Custom Snap View 1** View Cockpit "Num2 - LWin" **Custom Snap View 2** View Cockpit "Num3 - LWin" **Custom Snap View 3** View Cockpit "Num4 - LWin" View Cockpit **Custom Snap View 4** "Num5 - LWin" **Custom Snap View 5** View Cockpit "Num6 - LWin" **Custom Snap View 6** View Cockpit "Num7 - LWin" **Custom Snap View 7** View Cockpit "Num8 - LWin" View Cockpit **Custom Snap View 8** "Num9 - LWin" **Custom Snap View 9** View Cockpit "=" Sensors Display Zoom In .. .. **Display Zoom Out** Sensors "P" **Dragging Chute** Systems "E" **ECM** Countermeasures "E - LCtrl" Eject (3 times) Systems "Esc" **End mission** General "Home - RAlt" Systems **Engine Left Start** "End - RAlt" **Engine Left Stop** Systems "Home - RCtrl" Systems **Engine Right Start** "End - RCtrl" **Engine Right Stop** Systems "Home - RShift" **Engines Start** Systems Systems "End - RShift" **Engines Stop** "F1" View F1 Cockpit view "F1 - LAlt" F1 HUD only view switch View "F1 - LWin" View F1 Head shift movement on / off "F1 - LCtrl" F1 Natural head movement view View "F10 - LCtrl" F10 Jump to theater map view over current point View "F10" F10 Theater map view View "F11" F11 Airport free camera View "Num/ - LAlt" F11 Camera moving backward View "Num\* - LAlt" View F11 Camera moving forward "F11 - LCtrl" F11 Jump to free camera View "F12 - LCtrl" F12 Civil traffic view View "F12" F12 Static object view View "F12 - LShift" F12 Trains/cars toggle View "F2" View F2 Aircraft view "F2 - RAlt" F2 Toggle camera position View "F2 - LAlt" View F2 Toggle local camera control "F2 - LCtrl" F2 View own aircraft View

"F3 - LCtrl" F3 Fly-By jump view View "F3" F3 Fly-By view View "F4 - LCtrl" F4 Chase view View "F4" F4 Look back view View "F5 - LCtrl" F5 Ground hostile view View "F5" F5 nearest AC view View "F6" F6 Released weapon view View "F6 - LCtrl" F6 Weapon to target view View "F7" F7 Ground unit view View "F8 - RCtrl" F8 Player targets/All targets filter View "F8" View F8 Target view "F9 - LAlt" F9 Landing signal officer view View "F9" View F9 Ship view "F - LShift" Flaps Landing Position Systems "F - LCtrl" Flaps Up Systems "F" Flaps Up/Down Systems "D - LWin" Flight - Attack air defenses Communications "G - LWin" Communications Flight - Attack ground targets "E - LWin" Flight - Complete mission and RTB Communications "R - LWin" Communications Flight - Complete mission and rejoin "C - RShift" Systems Flight Clock Start/Stop/Reset "Pause - RCtrl" Frame rate counter - Service info General "R" **Fuel Dump** Systems "L - RAlt" Gear Light Near/Far/Off Systems "Tab - RCtrl - RShift" General Get new plane - respawn "Num2 - RCtrl" Glance down View Cockpit "Num1 - RCtrl" Glance down-left View Cockpit "Num3 - RCtrl" Glance down-right View Cockpit "Num4 - RCtrl" Glance left View Cockpit "Num6 - RCtrl" Glance right View Cockpit "Num8 - RCtrl" Glance up View Cockpit "Num7 - RCtrl" Glance up-left View Cockpit "Num9 - RCtrl" View Cockpit Glance up-right "H - RShift - RAlt" **HUD Brightness down** Systems "H - RCtrl - RShift" **HUD Brightness up** Systems "H - RCtrl" **HUD Color** Systems "L" **Illumination Cockpit** Systems "Y - LAlt" Info bar coordinate units toogle General Info bar view toggle "Y - LCtrl" General "R - LAlt" **Jettison Fuel Tanks** Systems "Y - LWin" Join Up Formation Communications "J - RAlt" Jump into other aircraft General "K - LAlt" Keep terrain camera altitude View Extended "] - LShift" **Keyboard Rate Fast** View "] - LAlt" View **Keyboard Rate Normal** "] - LCtrl" View **Keyboard Rate Slow** "G - LShift" **Landing Gear Down** Systems "G - LCtrl" Landing Gear Up Systems "G" Landing Gear Up/Down Systems "W - LAlt" Weapons **Launch Permission Override** "Num." View Padlock Lock View (cycle padlock) "Num. - RCtrl" View Padlock Lock terrain view

"N - RAlt"

Mirror Left On

View Cockpit

"M - RAlt" Mirror Right On View Cockpit "F6 - LShift" Missile Labels Labels "[ - LShift" **Mouse Rate Fast** View "[ - LAlt" **Mouse Rate Normal** View "[ - LCtrl" **Mouse Rate Slow** View "C - LAlt" General Mouse cursor cockpit mode Multiplayer chat - mode All General "` - RCtrl" Multiplayer chat - mode Allies General "L - RCtrl" **Navigation lights** Systems "` - LCtrl" Next Waypoint, Airfield Or Target Modes "Delete - LAlt" View Extended Object exclude "Insert - LAlt" Objects all excluded - include View Extended View Extended "PageDown - LCtrl" Objects switching direction forward "PageUp - LCtrl" Objects switching direction reverse View Extended "Pause" **Pause** General "Num-" Power Down Flight Control "Num- - RAlt" **Power Down Left** Flight Control "Num- - RShift" Flight Control Power Down Right "Num+" Power Up Flight Control "Num+ - RAlt" Flight Control Power Up Left "Num+ - RShift" Power Up Right Flight Control "R - RShift" **RWR/SPO Mode Select** Sensors ", - RAlt" **RWR/SPO Sound Signals Volume Down** Sensors ". - RAlt" **RWR/SPO Sound Signals Volume Up** Sensors "I" Sensors Radar On/Off "I - RShift" Sensors Radar Pulse Repeat Frequency Select "I - RAlt" Radar RWS/TWS Mode Select Sensors "- - RCtrl" Radar Scan Zone Decrease Sensors "= - RCtrl" Radar Scan Zone Increase Sensors "' - LAlt" Rearming and Refueling Window General "R - LCtrl" **Refueling Boom** Systems "I - LWin" Request AWACS Available Tanker Communications "U - LWin" **Request AWACS Home Airbase** Communications "Num5 - RCtrl" Return Camera View Cockpit "Num5 - RAlt" Return Camera Base View Cockpit Weapons "V - LCtrl" Salvo Mode "Num0 - RAlt" **Save Cockpit Angles** View Cockpit ". - RShift" Scan Zone Down Sensors ", - RShift" Scan Zone Left Sensors "/ - RShift" Scan Zone Right Sensors Scan Zone Up "; - RShift" Sensors Score window General "SysRQ" Screenshot General "U" **Ship Take Off Position** General "Enter - RCtrl" Show controls indicator General "T" Smoke Systems "S - LCtrl" Sound On/Off General "\ - LShift" Switch dialog Communications "\ - LCtrl" Switch to main menu Communications Sensors **Target Designator Down** "," **Target Designator Left** Sensors "/" **Target Designator Right** Sensors

**Target Designator To Center** 

"I - RCtrl"

Sensors

"," Target Designator Up Sensors "Enter" **Target Lock** Sensors "Back" Target Unlock Sensors "Num. - RAlt" Threat missile padlock View Padlock "PageDown" **Thrust Down** Flight Control "PageDown - RAlt" **Thrust Down Left** Flight Control "PageDown - RShift" **Thrust Down Right** Flight Control "PageUp" Thrust Up Flight Control "PageUp - RAlt" Thrust Up Left Flight Control "PageUp - RShift" **Thrust Up Right** Flight Control "Z - LCtrl" General Time accelerate "Z - LAlt" General Time decelerate "Z - LShift" General Time normal "T - LWin" **Toggle Formation** Communications "Num+ - RCtrl" Toggle tracking fire weapon View Extended "; - RCtrl" **Trim Down** Flight Control ", - RCtrl" **Trim Left** Flight Control "Z - RCtrl" Flight Control **Trim Left Rudder** "T - LCtrl" Flight Control **Trim Reset** "/ - RCtrl" Flight Control **Trim Right** "X - RCtrl" Trim Right Rudder Flight Control ". - RCtrl" Trim Up Flight Control "NumLock" Unlock view (stop padlock) View Padlock "F9 - LShift" Vehicle & Ship Labels Labels "Num5" View **View Center** "Num1" View Down Left slow View "Num3" View Down Right slow View "Num2" View Down slow View "Num4" View Left slow View "Num6" View Right slow View "Num7" View View Up Left slow "Num9" View Up Right slow View "Num8" View View Up slow "Delete - RCtrl" View all mode View Extended "B - LAlt" View briefing on/off General "Num2 - RShift" View down View Cockpit "Num1 - RShift" View down left View Cockpit "Num3 - RShift" View down right View Cockpit "End - RCtrl - RShift" View enemies mode View Extended "Home - RCtrl - RShift" View friends mode View Extended "Num4 - RShift" View left View Cockpit "Num6 - RShift" View right View Cockpit "Num8 - RShift" View up View Cockpit "Num7 - RShift" View up left View Cockpit "Num9 - RShift" View up right View Cockpit "D" Weapon Change Weapons "Space" Weapon Fire Weapons "Space - RAlt" Weapon Release Weapons "W - LCtrl" Weapons Jettison Systems "W" Systems Wheel Brake On "Num\* - RCtrl" Zoom external in View "NumEnter - RCtrl" View Zoom external normal

Zoom external out

"Num/ - RCtrl"

View

"Num* - RShift"	Zoom in	View Cockpit
"Num*"	Zoom in slow	View
"NumEnter"	Zoom normal	View
"Num/ - RShift"	Zoom out	View Cockpit
"Num/"	Zoom out slow	View