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=== Log opened UTC 2014-08-16 17:31:56
00000.000 INFO      EDCORE: createSerialQueue IOQueue
00000.373 INFO      VFS: Using 'My Games': "C:\Documents and
Settings\gebruiker\Mijn documenten\My Games"
00000.375 INFO      DCS: DCS/1.2.6.17746 (x86; Windows/5.1.2600)
00000.430 INFO      Dispatcher: 2014/8/16 19:31 V1305221100
00000.838 INFO      INPUT: Read queue length is 4096
00000.839 INFO      INPUT: Input thread started.
00000.882 INFO      NET: events.lua loaded
00000.887 WARNING   LOG: 1 duplicate message(s) skipped.
00000.887 INFO      NET: loading ./Scripts/net/default.cfg : OK
00000.888 INFO      NET: loading C:\Documents and Settings\gebruiker\Mijn
documenten\My Games\DCS\Config\network.cfg : OK
00000.888 INFO      NET: loading ./Scripts/net/net_types.lua : OK
00000.888 INFO      NET: default_conn is 3
00001.008 INFO      SOUND: loaded 596 sdefs from "sounds\sdef"
00001.151 INFO      SOUND: XAudio2: Using device ID:'{BD6DD71A-3DEB-11D1-
B171-00C04FC20002}' Name:'Logitech USB Headset', channels: 2
00001.151 INFO      SOUND: XAudio2: channel layout: Headphones/Stereo
00001.252 INFO      WorldPlugIns: Loaded plugin module CockpitBase.dll
00001.557 UNKNOWN  WinMain: MOD loading:
./Scripts/Database//CoreModules/WWII Units/entry.lua
00001.558 UNKNOWN  WinMain: MOD loading:
./Scripts/Database//CoreModules/WWII Units/FW-190D9.lua
00001.559 UNKNOWN  WinMain: MOD loading:
./Scripts/Database//CoreModules/WWII Units/Views.lua
00001.559 UNKNOWN  WinMain: MOD loading: ./mods/aircrafts/Su-25T/entry.lua
00001.560 UNKNOWN  WinMain: MOD loading: ./mods/aircrafts/Uh-1H/entry.lua
00001.561 UNKNOWN  WinMain: MOD loading: ./mods/aircrafts/Uh-1H/Views.lua
00001.562 UNKNOWN  WinMain: MOD loading:
./DemoMods/tech/CombinedArms/entry.lua
00001.562 UNKNOWN  WinMain: MOD loading: ./DemoMods/aircrafts/A-
10A/entry.lua
00001.562 UNKNOWN  WinMain: MOD loading: ./DemoMods/aircrafts/A-
10C/entry.lua
00001.563 UNKNOWN  WinMain: MOD loading: ./DemoMods/aircrafts/Flaming
Cliffs/entry.lua
00001.563 UNKNOWN  WinMain: MOD loading: ./DemoMods/aircrafts/Ka-
50/entry.lua
00001.563 UNKNOWN  WinMain: MOD loading: ./DemoMods/aircrafts/Mi-
8MTV2/entry.lua
00001.563 UNKNOWN  WinMain: MOD loading: ./DemoMods/aircrafts/P-
51D/entry.lua
00001.564 UNKNOWN  WinMain: MOD loading: ./DemoMods/aircrafts/Su-
25A/entry.lua
00001.564 UNKNOWN  WinMain: MOD loading: ./DemoMods/aircrafts/Uh-
1H/entry.lua
00001.564 UNKNOWN  WinMain: PLUGINS START-----
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00001.564 UNKNOWN  WinMain: plugin: World War II AI Units by Eagle
Dynamics applied
00001.564 UNKNOWN  WinMain: plugin: Su-25T by Eagle Dynamics applied
00001.565 UNKNOWN  WinMain: plugin: UH-1H Huey by Belsimtek applied
00001.565 UNKNOWN  WinMain: plugin: Combined Arms by Eagle Dynamics
applied
00001.565 UNKNOWN  WinMain: plugin: Flaming Cliffs by Eagle Dynamics
applied
00001.565 UNKNOWN  WinMain: plugin: A-10A by Eagle Dynamics applied

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00001.565 UNKNOWN WinMain: plugin: A-10C Warthog by Eagle Dynamics
applied
00001.565 UNKNOWN WinMain: plugin: Ka-50 Black Shark by Eagle Dynamics
applied
00001.565 UNKNOWN WinMain: plugin: Mi-8MTV2 Hip by Belsimtek applied
00001.565 UNKNOWN WinMain: plugin: P-51D Mustang by Eagle Dynamics
applied
00001.565 UNKNOWN WinMain: plugin: Su-25A by Eagle Dynamics applied
00001.565 UNKNOWN WinMain: PLUGINS DONE-----
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00001.570 UNKNOWN WinMain: ./MissionEditor/data/scripts/unitsclasses.lua
loaded
00001.572 UNKNOWN WinMain: ./MissionEditor/data/NewMap/classifier.lua
loaded
00003.343 INFO SOUND: loaded 0 sdefs from "c:\documents and
settings\gebruiker\mijn documenten\my games\dcs\sounds\sdef"
00003.345 INFO DXRENDERER: Creating Resource "Unicode" of type 5
00005.503 WARNING LOG: 8 duplicate message(s) skipped.
00005.503 INFO DCS: srRes = 422860543, srGoodValue = 422860543 skip
00005.515 UNKNOWN WinMain: DCS started
00005.572 UNKNOWN WinMain: Speech.phrase module loaded
00005.600 UNKNOWN WinMain: "Allied Flight" role
00005.600 UNKNOWN WinMain: "Common" - "ENG" found
00005.636 UNKNOWN WinMain: "GERMANY" accent found
00005.656 UNKNOWN WinMain: "FRANCE" accent found
00005.676 UNKNOWN WinMain: "RUSSIA" accent found
00005.709 UNKNOWN WinMain: "USA" accent found
00005.709 UNKNOWN WinMain: voice 1 found
00005.711 UNKNOWN WinMain: voice 2 found
00005.713 UNKNOWN WinMain: voice 3 found
00005.722 UNKNOWN WinMain: "SPAIN" accent found
00005.748 UNKNOWN WinMain: "UK" accent found
00005.765 UNKNOWN WinMain: "Common" - "RUS" found
00005.765 UNKNOWN WinMain: voice 1 found
00005.781 UNKNOWN WinMain: voice 2 found
00005.785 UNKNOWN WinMain: voice 3 found
00005.787 UNKNOWN WinMain: voice 4 found
00005.789 UNKNOWN WinMain: voice 5 found
00005.791 UNKNOWN WinMain: voice 6 found
00005.791 UNKNOWN WinMain: "A-10 VMU" role
00005.792 UNKNOWN WinMain: "A-10C" - "ENG" found
00005.792 UNKNOWN WinMain: "ATC" role
00005.800 UNKNOWN WinMain: "Common" - "ENG" found
00005.820 UNKNOWN WinMain: "Common" - "RUS" found
00005.820 UNKNOWN WinMain: voice 1 found
00005.821 UNKNOWN WinMain: voice 2 found
00005.821 UNKNOWN WinMain: voice 3 found
00005.822 UNKNOWN WinMain: voice 4 found
00005.822 UNKNOWN WinMain: "AWACS" role
00005.834 UNKNOWN WinMain: "Common" - "ENG" found
00005.864 UNKNOWN WinMain: "Common" - "RUS" found
00005.876 UNKNOWN WinMain: "PLAYER" role
00005.887 UNKNOWN WinMain: "Common" - "ENG" found
00005.920 UNKNOWN WinMain: "Ka-50" - "ENG" found
00005.949 UNKNOWN WinMain: "Common" - "RUS" found
00005.952 UNKNOWN WinMain: "ALMAZ" role
00005.952 UNKNOWN WinMain: "Ka-50" - "ENG" found
00005.952 UNKNOWN WinMain: "Ka-50" - "RUS" found

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00005.953 UNKNOWN WinMain: "BETTY" role
00005.960 UNKNOWN WinMain: "Common" - "ENG" found
00005.961 UNKNOWN WinMain: "Common" - "GER" found
00005.961 UNKNOWN WinMain: "Common" - "RUS" found
00005.962 UNKNOWN WinMain: "Ground Crew" role
00005.962 UNKNOWN WinMain: "Common" - "ENG" found
00005.963 UNKNOWN WinMain: "Common" - "RUS" found
00005.964 UNKNOWN WinMain: "JTAC" role
00005.964 UNKNOWN WinMain: "Common" - "ENG" found
00005.982 UNKNOWN WinMain: "WINGMAN" role
00005.982 UNKNOWN WinMain: "Common" - "ENG" found
00005.982 UNKNOWN WinMain: voice 1 found
00005.992 UNKNOWN WinMain: voice 2 found
00005.992 UNKNOWN WinMain: voice 3 found
00005.999 UNKNOWN WinMain: "Ka-50" - "ENG" found
00006.000 UNKNOWN WinMain: voice 1 found
00006.002 UNKNOWN WinMain: voice 2 found
00006.002 UNKNOWN WinMain: voice 3 found
00006.003 UNKNOWN WinMain: "Common" - "RUS" found
00006.003 UNKNOWN WinMain: voice 1 found
00006.003 UNKNOWN WinMain: voice 2 found
00006.003 UNKNOWN WinMain: voice 3 found
00006.003 UNKNOWN WinMain: "Ka-50" - "RUS" found
00006.004 UNKNOWN WinMain: voice 1 found
00006.004 UNKNOWN WinMain: voice 2 found
00006.004 UNKNOWN WinMain: voice 3 found
00006.004 UNKNOWN WinMain: "CCC" role
00006.004 UNKNOWN WinMain: "TANKER" role
00006.004 UNKNOWN WinMain: "Common" - "ENG" found
00006.020 UNKNOWN WinMain: "Common" - "RUS" found
00006.030 UNKNOWN WinMain: Speech.common modules loaded
00006.051 UNKNOWN WinMain: Speech.NATO module loaded
00006.067 UNKNOWN WinMain: Speech.USSR module loaded
00006.067 UNKNOWN WinMain: Speech module loaded
00006.368 ERROR DXGUI_EDGE_RENDER: Cannot load texture ''
00006.620 INFO Dispatcher: loading mission file:
"C:\DOCUME~1\GEBRUI~1\LOCALS~1\Temp\DCS\tempMission.miz"
00007.408 INFO TERRAIN: lSystem::lSystem
00007.408 INFO TERRAIN: lSystem::Init Bazar/Terrain/terrain.cfg.lua
00007.408 INFO EDTERRAINGRAPHICS3: lma:
.///Bazar/Graphics/lma/edge_infrared.lua
00007.425 INFO EDTERRAINGRAPHICS3: lma:
.///Bazar/Graphics/lma/edge_land.lua
00007.434 INFO EDTERRAINGRAPHICS3: lma:
.///Bazar/Graphics/lma/edge_landheight.lua
00007.445 INFO EDTERRAINGRAPHICS3: lma:
.///Bazar/Graphics/lma/edge_lights.lua
00007.455 INFO EDTERRAINGRAPHICS3: lma:
.///Bazar/Graphics/lma/edge_map.lua
00007.472 INFO EDTERRAINGRAPHICS3: lma:
.///Bazar/Graphics/lma/edge_mfd.lua
00007.489 INFO EDTERRAINGRAPHICS3: lma:
.///Bazar/Graphics/lma/land3.1.lua
00007.498 INFO EDTERRAINGRAPHICS3: lma:
.///Bazar/Graphics/lma/edge_shelf.lua
00007.548 ERROR VFS: Can't mount './Scripts/Database//CoreModules/WWII
Units/Liveries' to '/textures//liveries/'.

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00007.549 ERROR VFS: Can't mount './mods/aircrafts/Uh-1H/Liveries' to  
'/textures//liveries/'.

00007.554 INFO SOUND: loaded 16 sdefs from  
"./scripts/database/coremodules/wwii units/sounds/sdef"

00007.560 INFO SOUND: loaded 21 sdefs from "./mods/aircrafts/uh-  
1h/sounds/sdef"

00007.561 INFO WEAPONSBASE: srRes = 959731252, srGoodValue =  
959731252 skip

00008.086 INFO VISUALIZER: envlevelel 1

00009.393 UNKNOWN InputLuaBinder::InputLuaBinder:  
Scripts/Input/ExplorationsLayer/mouse/default.lua

00009.393 UNKNOWN InputLuaBinder::InputLuaBinder:  
Scripts/Input/ExplorationsLayer/keyboard/default.lua

00009.394 UNKNOWN InputLuaBinder::InputLuaBinder: nil

00009.394 WARNING LOG: 4 duplicate message(s) skipped.

00009.394 UNKNOWN InputLuaBinder::InputLuaBinder:  
scripts/input/CommandMenuItems.lua

00009.395 UNKNOWN InputLuaBinder::InputLuaBinder:  
scripts/input/TrainingWaitForUser.lua

00009.396 UNKNOWN InputLuaBinder::InputLuaBinder: scripts/input/JFT.lua

00009.407 UNKNOWN InputLuaBinder::InputLuaBinder:  
Config/Input/Aircrafts//default/mouse/default.lua

00009.407 UNKNOWN InputLuaBinder::InputLuaBinder:  
Config/Input/Aircrafts//default/keyboard/default.lua

00009.445 UNKNOWN InputLuaBinder::InputLuaBinder:  
Config/Input/Aircrafts//default/joystick/default.lua

00009.457 WARNING LOG: 3 duplicate message(s) skipped.

00009.457 UNKNOWN InputLuaBinder::InputLuaBinder:  
Config/Input/Aircrafts//default/trackir/default.lua

00009.466 INFO DCS: Dispatcher: initial random seed = 325984

00009.466 INFO DCS: Dispatcher: apply random seed = 325984

00009.475 INFO TERRAIN: lSystem::Load()

00011.285 INFO TERRAIN: lSystem::InitSurface()

00011.475 INFO TERRAIN: lSystem::InitScenes()

00011.560 INFO WORLDGENERAL: loaded from mission  
Scripts/World/GPS\_GNSS.lua

00011.884 ERROR Lua::Config: load error  
.\Bazar\Effects\SmokeTail\High\smokeBigRocket.cfg:can't open  
'.\Bazar\Effects\SmokeTail\High\smokeBigRocket.cfg'.

00011.884 ERROR Lua::Config: load error  
.\Bazar\Effects\SmokeTail\High\smokeNoSharpen.cfg:can't open  
'.\Bazar\Effects\SmokeTail\High\smokeNoSharpen.cfg'.

00011.886 ERROR Lua::Config: load error  
.\Bazar\Effects\SmokeTail\High\traceBigRocket.cfg:can't open  
'.\Bazar\Effects\SmokeTail\High\traceBigRocket.cfg'.

00011.886 ERROR Lua::Config: load error  
.\Bazar\Effects\SmokeTail\High\traceNoSharpen.cfg:can't open  
'.\Bazar\Effects\SmokeTail\High\traceNoSharpen.cfg'.

00012.851 ERROR Lua::Config: load error  
.\Bazar\Effects\Damage\Fire\High\fire.cfg:can't open  
'.\Bazar\Effects\Damage\Fire\High\fire.cfg'.

00013.600 INFO WORLDGENERAL: loaded from mission  
Config/View/SnapViewsDefault.lua

00013.619 INFO WORLDGENERAL: loaded from mission Config/View/View.lua

00013.653 INFO WORLDGENERAL: loaded from mission  
Config/View/Server.lua

00013.744 INFO Config: netview started

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00014.319 INFO      DCS: ComplexTask::open_state(). Precached tasks data
loading.
00014.324 INFO      DCS: ComplexTask::load_task_data(). "Follow_Line" task
data loaded.
00014.329 INFO      DCS: ComplexTask::load_task_data(). "Follow_Vector"
task data loaded.
00014.330 INFO      DCS: ComplexTask::load_task_data(). "Follow_Vector_Old"
task data loaded.
00014.339 INFO      DCS: ComplexTask::load_task_data(). "Approach" task
data loaded.
00014.340 INFO      DCS: ComplexTask::load_task_data().
"Cannon_Ground_Attack" task data loaded.
00014.347 INFO      DCS: ComplexTask::load_task_data(). "Rocket_Attack"
task data loaded.
00014.347 INFO      DCS: ComplexTask::load_task_data(). "Level_Bombing"
task data loaded.
00014.349 INFO      DCS: ComplexTask::load_task_data(). "Dive_Bombing" task
data loaded.
00014.359 INFO      DCS: ComplexTask::load_task_data().
"Missile_Ground_Target_Attack" task data loaded.
00014.359 INFO      DCS: ComplexTask::load_task_data().
"Missile_Ground_Target_Level_Attack" task data loaded.
00028.975 ERROR     wInfo: negative weight of payload "{D5D51E24-348C-4702-
96AF-97A714E72697}"
00032.022 INFO      DCS: EagleFM initialize time .. 10.335135
00036.583 INFO      DCS: cockpit initialize time .. 4540.591944
00036.623 UNKNOWN   InputLuaBinder::InputLuaBinder: C:\Documents and
Settings\gebruiker\Mijn documenten\My Games\DCS\Config/Input//UH-
1H/mouse/Mouse.lua
00036.623 UNKNOWN   InputLuaBinder::InputLuaBinder: C:\Documents and
Settings\gebruiker\Mijn documenten\My Games\DCS\Config/Input//UH-
1H/keyboard/Keyboard.lua
00036.679 UNKNOWN   InputLuaBinder::InputLuaBinder: C:\Documents and
Settings\gebruiker\Mijn documenten\My Games\DCS\Config/Input//UH-
1H/joystick/Thrustmaster HOTAS Cougar {C7283600-DAC4-11de-8001-
444553540000}.lua
00036.712 UNKNOWN   InputLuaBinder::InputLuaBinder: C:\Documents and
Settings\gebruiker\Mijn documenten\My Games\DCS\Config/Input//UH-
1H/joystick/F16 MFD 1 {97057900-C0B7-11de-8001-444553540000}.lua
00036.754 UNKNOWN   InputLuaBinder::InputLuaBinder: C:\Documents and
Settings\gebruiker\Mijn documenten\My Games\DCS\Config/Input//UH-
1H/joystick/F16 MFD 2 {97057900-C0B7-11de-8002-444553540000}.lua
00036.790 UNKNOWN   InputLuaBinder::InputLuaBinder: C:\Documents and
Settings\gebruiker\Mijn documenten\My Games\DCS\Config/Input//UH-
1H/joystick/Virtual Joystick {27DF10D0-303F-11e3-8001-444553540000}.lua
00036.838 UNKNOWN   InputLuaBinder::InputLuaBinder: C:\Documents and
Settings\gebruiker\Mijn documenten\My Games\DCS\Config/Input//UH-
1H/trackir/TrackIR.lua
00037.361 ERROR     DXRENDERER: DXDefTexture: failed to open file f-
18c_damage_main
00038.030 UNKNOWN   WinMain: Loading command panel from
"./mods/aircrafts/Uh-1H/comm.lua"
00038.229 INFO      COCKPITBASE: lua state still active VHF_ARC_134, 20
00038.229 INFO      COCKPITBASE: lua state still active INTERCOM, 21
(status undefined)
00038.229 INFO      COCKPITBASE: lua state still active UHF_ARC_51, 22
00038.229 INFO      COCKPITBASE: lua state still active VHF_ARC_131, 23

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00038.231 INFO      COCKPITBASE: lua state still active MACROS, 42 (status
undefined)
00038.283 INFO      DCS: dbbox failed Initialize -7
00038.498 INFO      EDTERRAINGRAPHICS3: Force loading pipeline 'lockon'.
Radius 80000.000000. Pos=-319992.968750,1461.323364,868103.125000!
00057.213 ERROR     DXRENDERER: Can't load texture '/textures/brdm-
2_glass.tga.dds'. Reason: D3DERR_INVALIDCALL
00057.812 INFO      EDTERRAINGRAPHICS3: force loading finished!
00057.812 INFO      EDTERRAINGRAPHICS3: Force loading pipeline 'map'.
Radius 16000.000000. Pos=-319992.968750,1461.323364,868103.125000!
00060.022 INFO      EDTERRAINGRAPHICS3: force loading finished!
00085.148 INFO      DXRENDERER: Creating Resource "Unicode" of type 5
00090.726 ERROR     Trigger: can't execute trigger, err:"[string "?"]:1:
bad argument #1 to 'loadstring' (string expected, got function)"
00136.479 WARNING   LOG: 1 duplicate message(s) skipped.
00136.479 ERROR     wInfo: can't open Objects[] table
00219.067 ERROR     DXRENDERER: DXDefTexture: failed to open file ka-50
piloteject.bmp
00236.639 INFO      Config: netview stopped
00236.808 INFO      SOUND: detaching sdef path ".\mods\aircrafts\uh-
1h\sounds\sdef\"
00236.808 INFO      SOUND: detaching sdef path
".\scripts\database\coremodules\wwii units\sounds\sdef\"
00236.808 INFO      SOUND: detaching sdef path "c:\documents and
settings\gebruiker\mijn documenten\my games\dcs\sounds\sdef\"
00236.808 INFO      SOUND: detaching sdef path "sounds\sdef\"
00236.822 INFO      TERRAIN: lSystem::Exit()
00236.822 INFO      TERRAIN: lSystem::CleanScenes()
00237.170 INFO      INPUT: Input thread stopped.
=== Log closed.
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