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=== Log opened UTC 2014-08-17 14:06:50
00000.000 INFO      EDCORE: createSerialQueue IOQueue
00000.001 INFO      VFS: Using 'My Games': "C:\Documents and
Settings\gebruiker\Mijn documenten\My Games"
00000.003 INFO      LAUNCHER: Launch command: C:\Program Files\Eagle
Dynamics\DCS World\bin\dcs.exe --noreplay --trackfile
"C:\DOCUME~1\GEBRUI~1\LOCALS~1\Temp\DCS\LastMissionTrack.trk"
"C:\DOCUME~1\GEBRUI~1\LOCALS~1\Temp\DCS\tempMission.miz"
00000.700 UNKNOWN main: locale:  nl    NL
00000.700 ERROR      EDCORE: can't open MO-file C:\Program Files\Eagle
Dynamics\DCS World\l10n\nl\LC_MESSAGES\missioneditor.mo
00000.726 UNKNOWN main: me_db_api creation started
00001.094 UNKNOWN main: MOD loading:    ./CoreMods/aircraft/F-
86/entry.lua
00001.097 UNKNOWN main: MOD loading:    ./CoreMods/aircraft/F-86/F-86.lua
00001.097 UNKNOWN main: MOD loading:    ./CoreMods/aircraft/F-
86/Views.lua
00001.098 UNKNOWN main: MOD loading:    ./CoreMods/aircraft/MiG-
15bis/entry.lua
00001.100 UNKNOWN main: MOD loading:    ./CoreMods/aircraft/MiG-
15bis/MiG-15bis.lua
00001.101 UNKNOWN main: MOD loading:    ./CoreMods/aircraft/MiG-
15bis/Views.lua
00001.101 UNKNOWN main: MOD loading:    ./CoreMods/aircraft/MiG-
21/entry.lua
00001.102 UNKNOWN main: MOD loading:    ./CoreMods/aircraft/MiG-
21/Entry/2
00001.103 UNKNOWN main: MOD loading:    ./CoreMods/aircraft/MiG-
21/Entry/3
00001.103 UNKNOWN main: MOD loading:    ./CoreMods/aircraft/MiG-
21/Entry/03_Views.lua
00001.104 UNKNOWN main: MOD loading:    ./CoreMods/aircraft/MiG-
21/Entry/b
00001.106 UNKNOWN main: MOD loading:    ./CoreMods/aircraft/MQ-9
Reaper/entry.lua
00001.106 UNKNOWN main: MOD loading:    ./CoreMods/WWII Units/entry.lua
00001.109 UNKNOWN main: MOD loading:    ./CoreMods/WWII Units/FW-
190D9.lua
00001.110 UNKNOWN main: MOD loading:    ./CoreMods/WWII Units/Views.lua
00001.110 UNKNOWN main: MOD loading:    ./mods/aircrafts/Su-25T/entry.lua
00001.111 UNKNOWN main: MOD loading:    ./mods/aircrafts/TF-51D/entry.lua
00001.113 UNKNOWN main: MOD loading:    ./mods/aircrafts/TF-51D/TF-
51D.lua
00001.114 UNKNOWN main: MOD loading:    ./mods/aircrafts/TF-51D/Views.lua
00001.114 UNKNOWN main: MOD loading:    ./mods/aircrafts/Uh-1H/entry.lua
00001.116 UNKNOWN main: MOD loading:    ./mods/aircrafts/Uh-1H/Views.lua
00001.116 UNKNOWN main: MOD loading:
./DemoMods/tech/CombinedArms/entry.lua
00001.117 UNKNOWN main: MOD loading:    ./DemoMods/aircrafts/A-
10A/entry.lua
00001.117 UNKNOWN main: MOD loading:    ./DemoMods/aircrafts/A-
10C/entry.lua
00001.117 UNKNOWN main: MOD loading:    ./DemoMods/aircrafts/F-
15C/entry.lua
00001.118 UNKNOWN main: MOD loading:    ./DemoMods/aircrafts/F-
86/entry.lua
00001.118 UNKNOWN main: MOD loading:    ./DemoMods/aircrafts/Flaming
Cliffs/entry.lua

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00001.118 UNKNOWN main: MOD loading:      ./DemoMods/aircrafts/FW-
190D9/entry.lua
00001.119 UNKNOWN main: MOD loading:      ./DemoMods/aircrafts/Ka-
50/entry.lua
00001.119 UNKNOWN main: MOD loading:      ./DemoMods/aircrafts/Mi-
8MTV2/entry.lua
00001.120 UNKNOWN main: MOD loading:      ./DemoMods/aircrafts/P-
51D/entry.lua
00001.120 UNKNOWN main: MOD loading:      ./DemoMods/aircrafts/Su-
25A/entry.lua
00001.120 UNKNOWN main: MOD loading:      ./DemoMods/aircrafts/Uh-
1H/entry.lua
00001.120 UNKNOWN main: PLUGINS START-----
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00001.120 UNKNOWN main: plugin: F-86F Sabre AI by Eagle Dynamics applied
00001.121 UNKNOWN main: plugin: MiG-15bis AI by Eagle Dynamics applied
00001.121 UNKNOWN main: plugin: MiG-21Bis by Leatherneck Simulations
applied
00001.127 UNKNOWN main: plugin: World War II AI Units by Eagle Dynamics
applied
00001.128 UNKNOWN main: plugin: Su-25T by Eagle Dynamics applied
00001.128 UNKNOWN main: plugin: TF-51D Mustang by Eagle Dynamics applied
00001.128 UNKNOWN main: plugin: UH-1H Huey by Belsimtek applied
00001.128 UNKNOWN main: plugin: Combined Arms by Eagle Dynamics applied
00001.128 UNKNOWN main: plugin: Flaming Cliffs by Eagle Dynamics applied
00001.128 UNKNOWN main: plugin: A-10A by Eagle Dynamics applied
00001.128 UNKNOWN main: plugin: A-10C Warthog by Eagle Dynamics applied
00001.128 UNKNOWN main: plugin: F-15C applied
00001.128 UNKNOWN main: plugin: F-86F Sabre by Belsimtek applied
00001.128 UNKNOWN main: plugin: FW-190D9 Dora by Eagle Dynamics applied
00001.128 UNKNOWN main: plugin: Ka-50 Black Shark by Eagle Dynamics
applied
00001.128 UNKNOWN main: plugin: Mi-8MTV2 Hip by Belsimtek applied
00001.129 UNKNOWN main: plugin: P-51D Mustang by Eagle Dynamics applied
00001.129 UNKNOWN main: plugin: Su-25A by Eagle Dynamics applied
00001.129 UNKNOWN main: PLUGINS DONE-----
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00001.138 UNKNOWN main: ./MissionEditor/data/scripts/unitsclasses.lua
loaded
00001.143 UNKNOWN main: ./MissionEditor/data/NewMap/classifier.lua
loaded
00001.147 UNKNOWN main: me_db_api creation complete
00001.169 ERROR   VFS: add_location {"My Missions", "C:\Documents and
Settings\gebruiker\Mijn documenten\My Games\DCS\Missions\": path already
added as "My Missions"
00003.715 ERROR   DXGUI_EDGE_RENDER: Cannot load texture ''
00003.956 INFO     SOUND: loaded 782 sdefs from ".\sounds\sdef"
00004.084 INFO     SOUND: XAudio2: Using device ID: '{BD6DD71A-3DEB-11D1-
B171-00C04FC20002}' Name: 'Logitech USB Headset', channels: 2
00004.084 INFO     SOUND: XAudio2: channel layout: Headphones/Stereo
00004.806 UNKNOWN main: Cannot load skin[windowHeaderSkin] from file
[nil]
00007.872 UNKNOWN main: Mission
C:\DOCUME~1\GEBRUI~1\LOCALS~1\Temp\DCS\tempMission.miz loaded
00011.655 UNKNOWN main: checking introduction
C:\DOCUME~1\GEBRUI~1\LOCALS~1\Temp\DCS\tempMission.miz
00011.657 UNKNOWN main: introduction NOT found
00013.602 UNKNOWN main: turning log      false

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00013.646 INFO       SOUND: detaching sdef path ".\sounds\sdef\  
=== Log closed.